**Game Name**

**Game Overview:**

Give a quick summery of what the game is about. Name, genre and what it takes inspiration from.

**Objective:**

Give a quick overview of what your goals are as the player and the structure.

**Mechanics:**

Explain the core mechanics of the game and features.

**Gameplay:**

Describe a typical scene of how the game should play. This should be clear enough that people reading your document can clearly imagine the game in their head.

**Style:**

Describe the art style of the game as well as audio and how it will be used. Attach reference images from similar games when applicable.